

## Unreal Developer - (M/W)

Mackevision Medien Design GmbH is one of the global market leaders in Computer Generated Imagery (CGI.) It provides data-based 3D visualization, animation and visual effects. The company designs and produces image and film material along with interactive applications with high-end quality. It also develops technological solutions for image creation and supports the entire CGI process from data preparation to the creative design to the final product. The international team supports major brands, middle-sized companies and their agencies. Mackevision was founded in 1994 and has been part of Accenture Interactive since 2018.

### TASKS

- C++ Implementation of features into Unreal game projects
- Assessment of new technologies and platforms for optional results
- Enhancing workflows
- Train and support artists
- Collaborate with other Mackevision offices

### QUALIFICATIONS

- Experience with C++ in Computer Graphics or Game industry (Unreal)
- Experience with visualization pipelines
- Knowledge of html and Javascript
- Experience in VFX, media production or similar
- Knowledge of version control systems (Git or Perforce)

### WHAT WE OFFER

- A motivated and friendly team with a sense of humour
- An interesting, self-reliant and varied job
- Possibility of active participation in a young and dynamic company

### INTERESTED?

Then please send your application documents, including work samples, daily rate and availability by e-mail to: [recruiting\\_ham@mackevision.com](mailto:recruiting_ham@mackevision.com)

#### ANSPRECHPARTNER

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#### FACTS

Stelle: Freelancer  
Standort: Hamburg  
Beginn: ab sofort