



# Mackevision wins Emmy Award for Visual Effects in “Game of Thrones”

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*Mackevision Medien Design GmbH ([www.mackevision.com](http://www.mackevision.com)) has won for its contributions to the fourth season of US television series “Game of Thrones”.*

**Stuttgart, August 25, 2014:** The fourth season of “Game of Thrones” has won this year’s Emmy Award in the category “Outstanding Special and Visual Effects”. With this award, Mackevision, specialized in CGI-Visualization and Post-Production, celebrates the first big success for its VFX Department, founded in 2013.

The Primetime Emmy Awards are the most significant television award in the US. The 66th annual Emmy Award ceremony was held on the 16<sup>th</sup> and 25<sup>th</sup> of August, 2014.

VFX Supervisor Jörn Grosshans played a key role in the success of Mackevision’s efforts. The “Game of Thrones” veteran has already received the prestigious Emmy Award for the previous season of the series. Together with VFX Producer Katharina Kessler and a team of over 40 artists, Grosshans was responsible for 72 VFX shots over the course of this season.

Under the overall supervision of VFX Supervisor Joe Bauer and VFX Producer Steve Kullback of US Television Company HBO, Mackevision worked alongside other world-class VFX facilities and shares this award with them.

“We’re extremely happy about this award”, says Jörn Großhans. “We have worked on very beautiful, highly complex and dramatic shots in this season. Receiving the Emmy Award is a great honor for everyone involved in creating the show’s VFX.”

Over a period of six months, Mackevision’s team focused on their specialized VFX tasks, creating crowd replications, full CG ships including the required water simulations, as well as set extensions and digital environments.

All towards a single goal: to create the impressive canvas of Westeros, where all the scheming and fighting takes place. Such as the city of Braavos, which can be seen for the first time this season and was created as an elaborate full CG digital environment by Mackevision.

Media release



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To watch Mackevision's VFX breakdown of Game of Thrones Season 4 and see the difference we make, please follow this link: <https://vimeo.com/100095868>

Game of Thrones (<http://www.hbo.com/game-of-thrones>) premiered on HBO in the United States on April 17, 2011. Two days after the fourth season premiered in April 2014, HBO renewed Game of Thrones for a fifth and sixth season. In Germany the Fantasy series premiered on TNT in November 2011, the fourth season airs since June 2014 on Sky.

**Mackevision Medien Design GmbH ([www.mackevision.com](http://www.mackevision.com))**

Mackevision Medien Design GmbH is one of the global leaders in computer generated imagery (CGI) which covers 3D visualization, animation and visual effects. The company designs and produces image and film material, as well as interactive applications in high-end quality. It develops technological solutions for generating images and looks after the entire CGI process from data preparation to creative design.

The international team looks after major corporations, medium-sized companies and their agencies.

Mackevision was founded in 1994. Today 300 people work at the headquarters in Stuttgart, as well as in its branches in Hamburg, Munich, London, Detroit, Los Angeles and Shanghai.

**Note to editors: If you use this text, we would be delighted to receive a specimen copy of the article or a link to the online resource. Thank you very much.**

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